



NSW PRIMARY SCHOOLS SPORTS ASSOCIATION - HANDBOOK

SECTION 4 - AREAS OF RESPONSIBILITY FOR ELECTED CONVENERS

(Amended 2008)

- 4.1 To organise and administer their sport within the framework of the NSWPSSA in a manner that will bring credit to the Association, the schools from which the children are drawn and will be of educational and sporting value to the participating children.
- 4.2 Following election, Conveners should form a committee which may include Area and invited Association Conveners of that particular sport and hold regular meetings to discuss all matters related to the objectives of the NSWPSSA as expressed through their particular sport in New South Wales Public Schools. Membership of the committee is to be submitted to the Council of the Association for information and endorsement.
- 4.3 To submit a management plan which will include any new initiatives (including the use of an assistant convener and the duties contained therein), budgeting, plans for the implementation and development of the sport over a minimum of two years and seek approval from the NSWPSSA for the management plan prior to its implementation.
- 4.4 To forward the minutes of all committee meetings to the SEO of the NSWPSSA no more than seven (7) days after each meeting.
- 4.5 To provide publicity for their particular sport in light of instructions received from the NSWPSSA Council or Executive. Copies of all approved publicity material should be forwarded to the SEO of the NSWPSSA for filing.
- 4.6 To notify the SEO of the NSWPSSA of all correspondence requirements so that they can be sent out over the name of the SEO or the President of the NSWPSSA.
- 4.7 To promote and assist in fund raising activities for their particular sport.
- 4.8 To liaise with the appropriate Regional Sports Officer to assist in the organisation, conduct and management of State Carnivals
- 4.9 To attend, subject to Executive approval, State Carnivals to assist in the conduct of the actual Carnival and, where appropriate, selection of State teams.
- 4.10 To submit, within fourteen (14) days, on the approved form to the SEO of the NSWPSSA a report on State and/or Knockout Carnivals conducted by the Convener.
- 4.11 To attend NSWPSSA Council meetings as required.
- 4.12 To ensure that all representative teams for their particular sport conform to the dress regulations of the NSWPSSA. To work with the SEO of the NSWPSSA to ensure that orders of all gear required for their particular sport, e.g. blazers, tracksuits, shorts, guernseys, socks, bags, ties, pins, pennants, which may be required at some stage during the year, are placed in sufficient time to be available at the required time. Gear must be ordered through the SEO of the NSWPSSA. Arrangements for team photographs are the responsibility of the Convener.
- 4.13 To submit an annual written report on his/her sport prior to the end of October or fourteen (14) days after the final carnival of the year, whichever is the later. This report should include photos of representative teams, and where possible, action shots and press coverage.

- 4.14** To make available to the SEO of the NSWPSA at the appropriate time, all information and memoranda which are to be circulated to schools.
- 4.15** To prepare, in conjunction with the SEO of the NSWPSA, all correspondence including letters of appreciation and congratulations to personnel who have assisted and supported the organisation of each carnival; such correspondence is to go out over the signature of the SEO of the NSWPSA.
- 4.16** On behalf of the NSWPSA to liaise with relevant structures of their particular sport to encourage and foster support for that sport at school level.
- 4.17** To be responsible in association with the SEO of the NSWPSA for the organisation, conduct and management of all State knockout competitions in that particular sport.
- 4.18** To comply with the general rules covering the conduct of knockout competitions as set out in the NSWPSA Handbook or the minutes of Council meetings.
- 4.19** To monitor all rules and information pertinent to competition in their particular sport and to recommend, where necessary, updating of the Handbook of the NSWPSA.
- 4.20** To ensure that all rules contained in the Handbook of the NSWPSA, which apply to their particular sport, are strictly adhered to in all competitions.
- 4.21** To assist and liaise with the SEO of the NSWPSA in all matters relating to proposed trips/visits involving their sport (e.g. itinerary, finance, correspondence, venues, travel arrangements, accommodation and so forth).
- 4.22** To recommend a calendar for their particular sport, and to submit this calendar to the NSWPSA before the 1st July in the year prior to that which the sport's calendar covers. Such a calendar is to be accompanied by a suggested budget.
- 4.23** To ensure that an accurate and up-to-date record of all competitions and match results are forwarded to the SEO of the NSWPSA, on the designated report sheets.
- 4.24** To ensure that before the sport proposes to incur a financial deficit, full consultation is had with the SEO and Treasurer of the NSWPSA.
- 4.25** To seek Executive approval, through the Senior Education Officer of the New South Wales Primary Schools Sports Association, prior to finalising a detailed budget in respect of all proposed Interstate Exchanges and tours.
- 4.26** To assist and advise the SEO of the NSWPSA in all matters relating to their particular sport.
- 4.27** To advise the NSWPSA on all matters relating to 'games' that are closely related to their particular sport.
- 4.28** To keep and maintain a stock register which must be returned to the SEO by 30th November each year.
- 4.29** It is the responsibility of the Convener or his/her nominee that all money is banked daily.



NSW PRIMARY SCHOOLS SPORTS ASSOCIATION - HANDBOOK

SECTION 5 - STATE CARNIVALS

5.1 - GENERAL RULES

(Amended 2008)

- 5.1.1** Carnivals shall be held annually at a time and place as determined by the Council of the New South Wales Primary Schools Sports Association.
- 5.1.2** (a) Competing players shall be bona fide pupils of and enrolled at an affiliated school (Primary Eligibility) in New South Wales for at least one (1) month immediately preceding the date of the commencement of the carnival.
- (b) All team officials must be currently employed, permanent, temporary or casual teachers of the New South Wales Department of Education and Training or the relevant education authority of the invited Associations and be appointed by the relevant associations.

Any other personnel must apply to and be approved by the NSWPSSA Executive.

- (c) State Carnivals shall be conducted on a Boys/Girls basis. The concept shall apply to all events for all children 8-13 years within the K-6 concept of New South Wales Primary School Sport.
- (d) Access may be provided for "accelerated learners", 11 years old or under attending secondary and/or central schools. It will be the responsibility of the feeder school, or nominated primary school, in liaison with the secondary school to provide the participation in NSWPSSA activities.
- 5.1.3** Each Region / invited Association may enter one (1) team. However, in the event of all Region / invited Association not participating in a State Carnival or where it is desired to have an even number of teams in the carnival draw, only one Region / invited Association may enter two (2) teams in any State Carnival at the invitation of the host Region / invited Association, subject to approval of that sport's sub-committee, and the Executive of the New South Wales Primary Schools Sports Association. In such cases the second team accepted from the one (1) Region / invited Association shall have full competition rights and members of that team shall be eligible for State selection if applicable.

- 5.1.4** State Carnivals may be held in the following sports:

- Athletics - Boys and Girls
- Australian Football - Boys
- Basketball - Boys and Girls
- Cricket - Boys and Girls
- Cross Country - Boys and Girls
- Football - Boys and Girls
- Golf - Boys and Girls
- Hockey - Boys and Girls
- Netball - Girls
- Rugby League - Boys
- Rugby Union - Boys
- Softball - Boys and Girls
- Swimming - Boys and Girls
- Tennis - Boys and Girls
- Touch - Boys and Girls

The highest possible level of competition is provided for girls in all competitions except for: Australian Football - Boys, Rugby League - Boys, and Rugby Union - Boys. Girls will have access to these sports, taking into account strength, stamina and physique.

- 5.1.5** At State Carnivals the number of members in Region / Association team shall be:
- Athletics Boys - as per entry sheet
 - Athletics Girls as - per entry sheet
 - Australian Football Boys - 22

Basketball Boys - 10
 Basketball Girls - 10
 Cricket Boys - 12
 Cricket Girls - 12
 Cross Country Boys - as per entry sheet
 Cross Country Girls - as per entry sheet
 Football Boys - 14
 Football Girls - 14
 Golf Boys - as per entry sheet
 Golf Girls - as per entry sheet
 Hockey Boys - 13
 Hockey Girls - 13
 Netball Girls - 10
 Rugby League Boys - 17
 Rugby Union Boys - 22
 Softball Boys - 12
 Softball Girls - 12
 Swimming Boys - as per entry sheet
 Swimming Girls - as per entry sheet
 Tennis Boys - 5
 Tennis Girls - 5
 Touch Boys - 14
 Touch Girls - 14

Note: Variations in team size due to unforeseen circumstances immediately prior to the event must be tabled at the Pre-Carnival Managers' Meeting.

5.1.6 For the purpose of identifying teams for State Carnivals, the numbers and colours are allocated as follows:

- 1 Sydney East -- Red / White / Royal Blue
- 2 Riverina -- Black / White
- 3 The Hunter -- Royal Blue / Gold
- 4 South Coast -- Royal Blue / Gold
- 5 Barrier (NSWPSSA Sub-Area) -- Gold / Red / Navy
- 6 North Coast -- Gold / Green
- 7 Sydney North -- Black / Red
- 8 Sydney West -- Blue / Black / Gold
- 9 Sydney South West -- Bottle Green / White
- 10 Western -- Red / Green
- 11 North West -- Sky Blue / Black
- 12 MacKillop -- Maroon / Sky
- 13 Polding -- Maroon / Gold
- 14 Combined Independent Schools -- Navy / Red / White

5.1.7 HOST REGION / ASSOCIATION

- (a) The New South Wales Primary Schools Sports Association will pay an amount to be determined at a meeting of the Council to the host Region / Association towards the running costs of each State Carnival except Swimming, Athletics and Cross Country.
- (b) The host Region / Association will issue invitations for all sports except Swimming, Athletics and Cross Country at least six (6) weeks prior to the carnival; such invitations will indicate:
 - (i) Final date for acceptance of invitation and team lists.
 - (ii) Venue for carnival.
 - (iii) Billeting arrangements proposed and date for final numbers.
 - (iv) Proposed accommodation arrangements for Managers including telephone number and cost.
 - (v) Suggested travel arrangements.
 - (vi) Lunch arrangements.
 - (vii) Carnival levy.
 - (viii) Time, date and venue of the pre-carnival Managers meeting and official dinner.
- (c) Managers and Coaches will abide by the accommodation conditions provided.
- (d) Host Region / Association shall notify, prior to visiting teams departure for the carnival venue, the:
 - (i) Itinerary and venue.
 - (ii) Billet's names and addresses.
 - (iii) The draw.
 - (iv) Other relevant information.

- (e) Host Region / Association shall make all arrangements for grounds, first aid, lunches, necessary equipment, publicity, official dinner and qualified umpires or referees who shall be made aware of State Carnival Rules.
- (f) Host Region / Association shall, in the case of inclement weather, be responsible for determining whether grounds nominated are fit for play.
- (g) Host Region / Association shall convene all necessary meetings of Managers one of which must be held prior to the actual commencement of competition. Attendance, extenuating circumstances excepted, at meetings of Managers is compulsory for all Team Managers. At the pre-competition meeting of Managers, Carnival Rules and Regulations shall be discussed and local rules for the particular carnival formulated. Carnival rules cannot be changed at this meeting.
- (h) Host Region / Association shall be responsible for notifying newspapers of the results of matches each day of the carnival. Information to the press other than carnival results may only be released through the President (or nominee) of the New South Wales Primary Schools Sports Association or the Carnival Manager.
- (i) Host Region / Association shall be responsible for the submission of a written report by the date advised: to the Senior Education Officer, New South Wales Primary Schools Sports Association.

5.1.8 BILLETING

- (a) Regional Sports and invited Associations are to advise preliminary billeting requirements through the respective Team Advice Sheet distributed by the host Region / Association by the due date.
- (b) Any child who has requested a billet or failed to notify his/her Association that a billet was not required, must accept a billet.
- (c) Any alteration to billeting requirements prior to a carnival/championship must be requested through the representative's Area/invited Association.
- (d) Final billeting requirements are to be submitted to the host area ten (10) days prior to the commencement of the carnival/championship. No alterations to billeting will be negotiated after 12.00 (noon) of the Friday preceding the commencement of the carnival.
- (e) No team member may withdraw from his/her billet at any time throughout the carnival/championship without the knowledge and approval of their team manager and the host Region / Association.
- (f) The penalty for failing to abide by the above rules may include disqualification of the offending representative from the carnival/championship.
- (g) Team members being billeted and the Region / Association team manager must arrive together at the billeting point at the time and place agreed by the host and competing Region / invited Associations.

5.1.9 PLAYING CONDITIONS

In all State Carnivals, except Athletics, Swimming, Cross Country, Cricket, Football and Rugby Union where points are allocated to a team, the system to be used shall be:

- Win - 3 points
- Draw - 2 points
- Loss - 1 point
- Forfeit - 0 points

5.1.10 CONDUCT OF COMPETITION

A State Carnival may be conducted in one of two ways as follows:

(a) **FULL ROUND ROBIN**

- (i) Where there are seven (7) teams or less a full round robin will be played.
- (ii) Each team shall play each other team at least once.
- (iii) The team scoring the highest number of competition points shall be the winner.
- (iv) Where a complete round robin is played and two teams or more finish in equal first place they will be declared joint premiers.
- (v) Where two teams or more finish level on points for second or lower places, places shall be determined on percentages, i.e.:

$$\frac{\text{points scored for}}{\text{points scored against}} \times \frac{100}{1} = \dots\dots\dots\%$$

OR

(b) **IN POOLS**

- (i) Where there are more than seven (7) teams a two (2) pool carnival will be played, except where rules for individual sports contradict.
- (ii) The competing teams shall be drawn equally into two (2) pools. Placings to be decided on previous years results at that age level. For example: Pools:

A	B
1	2
4	3

5	4
8	7
9	10
12	11

- (iii) In each pool each team shall play each other at least once.
- (iv) In the event of teams finishing level on points in a pool, the placings shall be determined on percentages, except where specifically indicated in the sport concerned.

RULES OF PERCENTAGES Applies as follows:

$$\frac{\text{points scored for}}{\text{points scored against}} \times \frac{100}{1} = \dots\dots\dots\%$$

- (v) Once the placings have been decided in the two pools, two semi-finals will be played: Winner Pool A v Runner-Up Pool B. Winner Pool B v Runner-Up Pool A. The winning teams of each semi-final will meet in the final. In the event of a drawn final, joint premiers will be declared.
- (vi) The losers of the semi-final shall meet to decide 3rd and 4th place in the carnival and the other teams shall play as follows to decide the remaining places: 3rd in each pool will meet to decide 5th and 6th places; 4th in each pool will meet to decide 7th and 8th places; 5th in each pool will meet to decide 9th and 10th places; 6th in each pool will meet to decide 11th and 12th places.
Note: CRICKET: The losers of the semi-finals shall be declared joint 3rd placegetters. The method of determining pool placements for teams placed equal 3rd for the following year shall be determined by: placement in pool; points; and quotient.

(vii) **DRAWN SEMI-FINALS** See rules for individual sports

5.1.11 PROTESTS Refer to individual sports.

5.1.12 COACHING BY TEAM MANAGEMENT

Coaching in the designated game intervals (ie quarter and half time. specific time-outs as in Basketball), through the 'unlimited interchange' or where such is part of the rules of the game eg Softball is permissible. Any such coaching must be appropriate and be conducted within the specified technical area by the Team Management

In the sports of Golf and Tennis coaching is only permissible prior to the commencement of each match.

Only the Team Manager or medical adviser shall be allowed on the field of play when specifically called for.

5.1.13 Each sport shall adopt the game rules that are accepted by that sport's governing body in New South Wales, together with any modifications as adopted by the New South Wales Primary Schools Sports Association.

5.1.14 TROPHIES/AWARDS

- a) An existing trophy (as approved by the New South Wales Primary Schools Sports Association) for the winning team together with New South Wales Primary Schools Sports Association pennants (winners and runners-up) for the individual members of the teams shall be the awards at any carnival conducted under the auspices of the New South Wales Primary Schools Sports Association.
Note: This does not apply to Athletics, Cross Country, Golf and Swimming.
- b) At the carnivals involving team sports no individual awards will be presented for performance.
- c) Appreciation pennants and appreciation gifts may be awarded at each State Carnival. The distribution of these shall be arranged by the Senior Education Officer, New South Wales Primary Schools Sports Association, in consultation with the Carnival Manager.

5.1.15 ALTERATION TO RULES

Alterations to the State Carnival rules should be effected in the year preceding the competition except in the case of Cricket, Softball, Golf and Athletics which may be effected at the second meeting of the year of competition.

5.1.16 STATE TEAMS

- a) Pupils must compete at the relevant State Carnival in order to be eligible for selection in that State Team. The student must be representing their Region / Association. (Invitation teams while not called such are representing their Region / Association and are therefore eligible for State selection.)

- b) State teams are selected according to rules as laid down by the Australian Schools Sports Council.
- c) At the pre-competition meeting of Managers, State selectors shall be elected. If in attendance, the State Coach shall be, by virtue of the position, a member of the selection panel.
 - (i) It is the responsibility of the Selection Panel and/or Convener to: Prior to selection ensure all team managers have identified ineligible competitors. Competitors who turn 13 in the year of competition are ineligible for selection.
 - (ii) Prior to the announcement of the State Team the Selection Panel in consultation with Team Managers and Convener must check that the nominated members meet the necessary criteria.
 - (iii) It is the responsibility of the Selection Panel and/or Convener to provide the full name, school and area of each student selected to the official nominated to announce the State Team.
- d) A levy shall be imposed for all team members taking part in Interstate Exchanges.
- e) The New South Wales Primary Schools Sports Association will not be responsible for the cost of transportation of children involved in State selection trials, nor their costs involved in State teams assembling in Sydney or designated centres.
- f) The following is to be listed as a carnival rule in the program of any State Carnival where a State team is selected.
 "Interstate competitions are played under the rules of the Australian Schools Sports Council. These rules state that the age limit of a competitor is 12 years in the year of the competition. Since we have some 13 year old children in our Primary Schools, we allow them to compete for their Area at this open age carnival. 13 year old children are ineligible for selection in the 12 year old State team."
- g) Discussions on candidates under consideration for State team selection during a State Carnival are CONFIDENTIAL. Under no circumstances are personnel involved in a State Carnival to indicate to team members, parents, etc., that a certain child is under consideration for a position in the State team.

5.1.17 ABANDONED STATE CARNIVALS - CONTINGENCY PLANS

- a) If a State Carnival has to be aborted after the carnival has commenced, the carnival placings and the method of selection of a State team shall be determined by the Team Managers at a meeting chaired by the Convener/Carnival Manager in consultation with the President of the New South Wales Primary Schools Sports Association, or his/her nominee.
- b) If at any time conditions should arise causing a State Carnival to be abandoned the decisions for such actions shall be determined by the President of the New South Wales Primary Schools Sports Association or his/her nominee in discussion with the Carnival Manager in a manner that they determine will cause least disadvantage to competing teams and individual children.
- c) Notice of proposed actions will be made with maximum media coverage and fax messages sent to Head Office and Area Offices.

5.1.18 RESPONSIBILITY SWIMMING, ATHLETICS, CROSS COUNTRY and GOLF

- a) The Convener through the State Association shall issue invitations to compete at least eight weeks prior to the carnival and shall indicate:
 - (i) Closing date for entries on the entry form.
 - (ii) Venue for carnival.
 - (iii) Date/s and starting time/s of carnival.
 - (iv) Conditions of entry.
 - (v) Entry costs, e.g. admission charges to pool or ground.
 - (vi) Time, Date and venue of the Managers meeting and official dinner.
- b) The Convener shall be responsible for:
 - (i) Ground or pool hire, first aid, lunches, necessary equipment, publicity, the official dinner and referees who shall be made aware of State Carnival Rules.
 - (ii) In the case of inclement weather, determining whether the carnival shall proceed.
 - (iii) Convening all necessary meetings of Managers and/or officials.
 - (iv) Notifying the press of each day's results at the carnival. Information to the press other than carnival results may only be released through the President (or nominee) of the New South Wales Primary Schools Sports Association.

5.1.19 STATE GRANTS/SPONSORSHIPS

All requests for assistance from sporting bodies or sponsors must be sent through the Senior Education Officer, New South Wales Primary Schools Sports Association, and all grants should be received through this Association.

5.1.20 SERIOUS INCIDENT

In all State Carnivals when an incident of a serious nature occurs the following people should be immediately notified.

- School Principal(s)
- Relevant Area Sports Officer(s)
- Relevant NSWPSA Convener
- Executive Officer NSWPSA
- Relevant District Superintendents.

A serious incident report is available from the Executive Officer, NSWPSA or the Region / Association Sports Officer.

5.1.21 STUDENT OFFICIALS

Student Officials selected to accompany Region/State teams to school sporting events will not be paid.

Preference will be given to the student officials selected by regions/associations to attend state carnival with considering the selection of "Student Official(s)" to accompany NSWPSA teams to School Sport Australia events.



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5.4 - BASKETBALL STATE CARNIVAL RULES

(Amended 2008)

5.4.1 Refer to General State Carnival Rules.

- 5.4.2** (a) Teams will be seeded according to last year's State Carnival Results
 Pool 1 -- Teams 1, 4, 5, 8, 9, 12, 13
 Pool 2 -- Teams 2, 3, 6, 7, 10, 11, 14
- (b) A full round robin draw will operate with each team in a pool playing each other at least once.
- (c) Once placing have been decided in the two pools, two semi finals will be played:
 Winner Pool A v Runner up Pool B
 Winner Pool B v Runner up Pool A
 The winning team in each semi final will meet in the final. In the event of a drawn final, joint winners will be declared.
- (d) The losers of the semi-final shall meet to decide 3rd and 4th place in the carnival and the other teams shall play as follows to decide the remaining places;
 3rd in each pool will meet to decide 5th and 6th places
 4th in each pool will meet to decide 7th and 8th places
 5th in each pool will meet to decide 9th and 10th places
 6th in each pool will meet to decide 11th and 12th places
 7th in each pool will meet to decide 13th and 14th places
- 5.4.3** Players must wear their Region / Association uniforms with shirts numbered 4 to 15 inclusive (front and back) with no duplication of numbers.
- 5.4.4** The match ball will be of leather composition and shall be a size 5 ball.
- 5.4.5** Teams shall be present at court side prepared to take the court at least ten (10) minutes before the match is due to start, or shall risk forfeiting the match.
- 5.4.6** Games shall be of four ten (10) minute quarters with a minimum warm up time of five (5) minutes. Quarter time and three-quarter breaks will be two (2) minutes with half time three (3) minutes.
- The clock will stop in the first half for all time outs, injured players and fouled out players. In the last three (3) minutes the clock will stop for every whistle.
 Each team is permitted one time-out per quarter.
- 5.4.7** Region / Association teams shall consist of ten (10) team players with all nominated players taking the court during every match.
- 5.4.8** The rules of play shall be those of the New South Wales Basketball Association except that at the Girls State Carnival free throws will be taken from a line midway between the regular free throw line and the bottom of the jump ball circle.
 At the Boys State Carnival free throws will be taken from the regulation free throw line.
- 5.4.9** The Three Point Line Rule is to be omitted for all New South Wales Primary Schools Sports Association Championships.

5.4.10 DRAWN SEMI-FINAL

- (a) Extra time shall be three (3) minutes fully timed.
- (b) Three (3) minute periods of extra time shall be played until a result is obtained.

5.4.11 PROTESTS

Protests must be lodged, in writing, by the Team Manger (who must be a teacher), to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.4.12 A JUDICIAL COMMITTEE

A Judicial Committee of three (3) shall be formed at the Managers' Pre-carnival Meeting to deal with any protests or with any player reported by an umpire.

5.4.13 PROTEST COMMITTEE

A Protest Committee consisting of the Carnival Manger and two (2) people elected at the Managers' Pre-carnival Meeting will hear all protests.

5.4.14 STATIC ZONE DEFENCE

- (a) Static zone defences (ie any defence played in the half court which does incorporate normal man on man defensive principles) shall not be permitted. For this purpose, trapping defences, which rotate back to man on man defensive principles shall be acceptable. When monitoring the no zone rule, observers are reminded that if there is doubt regarding the style of defence being played, the benefit of that doubt must go to the defence.

In others words, if you are not sure about the style of defence being played, it is not to be classified as a zone. Where static defence is used, the referee is to issue one warning to the coach and there after a technical foul will be issued for each infringement.

The results in two (2) free throws and possession to the non offending team.

- (b) A committee of three (3) shall be formed at the Managers' Pre-carnival Meeting to assist with the enforcement of the Static Zone Defence Rule.

5.4.15 REFEREES Each Region / Association attending the State Carnival may bring one (1) young referee. This referee would be:

- (a) Strong Level 1-0 official;
- (b) Selected by Region / Association and travel with the team;
- (c) Would travel at the same cost as the players.

Officials showing strong performances may be selected to represent the NSWPSA at the School Sport Australia Exchange.

Officials should take part in Region / Association trials.

It is recommended that appropriate approval be sought for the young referee to travel with the team.

5.4.16 In the event of the teams finishing level on points in a pool and round robins, the placing will be determined for and against in the games between the tied teams. If placings are still equal, Section 5.1.10 (iv) shall apply.

5.4.17 At NSWPSA Basketball Carnivals, where the host Region does not supply an adult scorer or supervisor, and if a bye situation allows it, teams with a bye will be responsible for the running of the scorebench under the direct supervision of the team manager.

5.4.18 The selection committee shall be made up of the State Coach, State Convener and a coach/manager representing each of the two pools to be elected at the Managers' Pre-carnival Meeting. All other Region / Association coach/managers will be consulted throughout the selection process.



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SECTION 5.8 - HOCKEY STATE CARNIVAL RULES - Boys and Girls

(Amended 2008)

- 5.8.1** Refer to General State Carnival Rules.
- 5.8.2** Players shall wear the Region/Association uniform to be clearly numbered.
- 5.8.3** A full round robin carnival will be played where possible.
- 5.8.4** Each match shall have one clean plastic hockey ball in good condition.
- 5.8.5**
- Competing Region / Associations are responsible for providing their own playing equipment – sticks, kickers, etc.
 - Goalkeepers must wear as part of their protective equipment, a helmet and mask, chest protection, gloves, leg pads and kickers. Should a goalkeeper be incapacitated, suspended, or substituted, the nominated field player, in assuming the privileges of a goalkeeper, must wear a protective helmet and mask, chest protection, gloves, leg pads and kickers. The nominated player shall be permitted to put on protective gear without undue delay.
 - It is compulsory for all field players to wear shin pads and mouthguards.
 - Players are not to wear any jewellery. If it cannot be removed, it must be taped to cover.
 - The use of the 'tomahawk' hit and/or 'drag flick' is not permitted
- 5.8.6**
- The period of play shall be two (2) halves of twenty five (25) minutes each with a five (5) minute interval.
 - If there are more than twelve (12) teams and there are only two (2) artificial surfaces available, then the period of play shall be two (2) halves of twenty (20) minutes each with a five (5) minute interval.
 - There is no time off allowed for injury.
- 5.8.7** Team Managers will act as umpires and scorers, if required.
- 5.8.8** Umpires will be responsible for recording goals scored on the score card.
- 5.8.9**
- A penalty corner, if already awarded, will be taken.
 - A penalty stroke, if already awarded, will be taken.
- 5.8.10 PLACE IN POOLS**
- When the carnival is played in pools, the places in the pools shall be decided as follows:
- Points
 - Goal differences
 - Greater number of goals for
 - Goal averages (i.e. GOALS FOR divided by GOALS AGAINST)
 - The result of the game the teams played in the pool
 - If the teams are still level, each team takes five (5) penalty strokes alternating using five (5) different players. Team to receive first penalty strokes decided by toss of a coin. The team scoring the most number of goals is declared the winner.
- Should the score still be equal, alternate penalty strokes by different members of each team until an equal number of each team has been attempted and a team has an advantage. This may recommence with the original five (5).

NOTE: The maximum score difference of nine (9) goals will apply in any match.

5.8.11 DRAWN SEMI-FINAL

In the event of a drawn semi-final, a golden goal 'drop off' situation to apply with the following conditions.

- Toss to decide who has the ball and the direction of play.

- (b) The first phase of play is to be for seven (7) minutes with no half time break. Teams to play with a maximum of nine (9) players.
- (c) As soon as a goal is scored, the match ends.
- (d) If no goal is scored, the second phase of play takes place. The teams swap ends with no break. The second phase of play is to be for seven (7) minutes with no half time break. Teams to play with a maximum of seven (7) players.
- (e) If no goal is scored, the third phase of play takes place. The teams swap ends with no break. The third phase of play is to be for another seven (7) minutes with no half time break. Teams to play with a maximum of five (5) players.
- (f) If still no goal is scored, the team that finished first in its pool is declared the winner.

5.8.12 In the event of a drawn final the teams are declared joint winners.

5.8.13 The rules of play and field markings shall be those of the International Hockey Board.

- (a) Interchange may be used during the game.

5.8.14 DISCIPLINARY COMMITTEE

A three (3) person disciplinary committee comprising (a) Carnival Manager, (b) RSO or Convener, (c) State Coach or Convener shall be formed at the commencement of each carnival to deal with any player sent off for the remainder of the game (red card) or receives two (2) temporary suspensions (yellow card). Team Manager(s) of player sent off plus opposition team manager(s) shall be added to disciplinary committee, if necessary.

5.8.15 PROTESTS

Protests shall be lodged by a Team Manager (who must be a teacher) in writing within thirty (30) minutes of the conclusion of the game in which the protest emanated. The protest shall be handed to the Carnival Manager. The protest committee shall consist of three (3) persons:

- (a) The Carnival Manager.
- (b) The Region / Association Sports Officer or Convener.
- (c) The State Coach or Convener.

If either (b) or (c) cannot be filled an alternate (elected at the managers' meeting) not concerned with the game from which the protest occurred, shall substitute.

5.8.16 INTERCHANGE

- (a) May be made at any time without stopping play.
- (b) Is unlimited in number during a game.
- (c) Is permitted at any time except that no player shall be changed after the awarding, and before the completion of a penalty corner or stroke.
- (d) Is permitted after a player has left the field.
- (e) Must be made at the halfway line on the side of the field decided by both teams and umpires.
- (f) Shall not apply to a suspended player.



NSW PRIMARY SCHOOLS SPORTS ASSOCIATION - HANDBOOK

SECTION 5.9 -- NETBALL STATE CARNIVAL RULES - Girls

(Amended 2008)

5.9.1 Refer to General State Carnival Rules.

5.9.2 RULES OF PLAY

The rules of play shall be those of Netball Australia with the exception of:

- (a) Squads will be up to ten (10) players.
- (b) Blood Policy Procedure 5.9.9.
- (c) The period play shall be four (4) quarters of ten (10) minutes each, with intervals of up to three (3), five (5) and three (3) minutes.
- (d) No injury time will be added on.
- (e) Each team is to provide a qualified primary carer for the assessment of injuries during the games. An additional person may be nominated but in the case of no additional personnel a member of the team management may hold the position.

5.9.3 UNIFORMS

Players shall wear the Region / Association uniform. Position bibs must be worn by each player.

5.9.4 A full round robin draw shall be played. Where joint runner-up places occur, all teams will be declared runners-up and be awarded the runners-up banners. Teams finishing on equal points will be awarded equal positions.

5.9.5 Each team shall bring a standard netball (size 5). Match balls are to be supplied by the NSWPSSA.

- (a) The host Region / Association shall provide score sheets, clipboard and timing apparatus.
- (b) Courts shall be marked in accordance with the rules. Goal post protectors shall be provided for all courts to be used for both games and warm up for the duration of the competition.

5.9.7 It is recommended that each Region / Association is to provide an umpire if required by the convener in consultation with the host Region / Association.

5.9.8 Team Mangers will act if required as umpire, scorer or timekeeper.

5.9.9 BLOOD POLICY PROCEDURE

- (a) Any bleeding player must be immediately removed from the court.
- (b) A substitution may be made. The player may re-enter the game in the position of the substituted player at the next centre pass or stoppage for injury or illness or following an interval.
- (c) A bleeding player may re-enter the game after the injury has been cleaned/taped and blood stained clothes cleaned or removed.

5.9.10 PROTESTS

Must be lodged, in writing, by the Team Manger (who must be a teacher), to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.9.11 A JUDICIAL COMMITTEE

A Judicial Committee of three (3) shall be formed if required to deal with any protests or with any player reported by an umpire.

5.9.12 SELECTION COMMITTEE

At the Managers' Pre-Carnival Meeting, the State Team selectors shall be elected. The State Coach, by virtue of position, shall be one (1) selector. The two (2) other selectors shall be elected from the managers attending.



NSW PRIMARY SCHOOLS SPORTS ASSOCIATION - HANDBOOK

SECTION 5.11 RUGBY UNION STATE CARNIVAL RULES - Boys

(Amended 2008)

DIVISIONS: OPEN

- 5.11.1 (a) Refer to General State Carnival Rules.
 (b) All teams competing at the State Carnival will have twenty two (22) players with a minimum of five (5) players able to play in the front row.

(c) **CONDUCT OF COMPETITION**

The State Carnival will be conducted under the current U19 Laws of Rugby, as played in NSW. A State Carnival may be conducted in the following ways:

A - FULL ROUND ROBIN

- (i) Where there are seven (7) teams or less a full round robin will be played.
 (ii) Each team shall play each other at least once.
 (iii) The team scoring the highest number of competition points shall be the winner.
 (iv) Where a complete round robin is played and two (2) teams or more finish in equal first place the result of the match between them will determine first place. If a draw was the result, then they will be declared joint premiers.
 (v) Where two teams finish level on points for second or lower places, places shall be determined by:
 1. the result of the match OR
 2. determined on percentages if the match was a draw ie,
- $$\frac{\text{points scored for}}{\text{points scored against}} \times \frac{100}{1} = \dots\dots\dots \%$$

B - IN POOLS

- (i) Where there are more than seven (7) teams and less than twelve (12) teams, a two (2) pool carnival will be played.
 (ii) The competing teams shall be drawn equally into two (2) pools. Placings to be decided on the results of the previous year.
 For example:
 Pool A - 1, 4, 5, 8, 9
 Pool B - 2, 3, 6, 7, 10
 (iii) In each pool each team shall play each other at least once.
 (iv) In the event of teams finishing level on points in a pool, the placings will be determined by:-
 1. Results of match between them OR
 2. If the match was drawn, then the placing will be determined on percentages, as indicated above.
 (v) Once the placings in each pool have been determined, two (2) semi finals will be played:
- | | | |
|---------------|---|------------------|
| Winner Pool A | v | Runner Up Pool B |
| Winner Pool B | v | Runner Up Pool A |

The winning teams of each semi final will meet in the final. In the event of a drawn final, joint premiers will be declared.

- (vi) The losers of the semi final shall meet to decide 3rd and 4th place and the other teams will playoff to decide the remaining places:

3rd in each pool will meet to decide 5th and 6th places;
 4th in each pool will meet to decide 7th and 8th places;
 5th in each pool will meet to decide 9th and 10th places;

C - PLAYED IN (4) POOLS

- (i) Where there are twelve (12) teams, the carnival will be conducted in four (4) pools of three (3).
- (ii) The competing teams will be divided into four (4) pools. Placings to be decided on the previous year's results. For example:
Pool A - 1, 8, 9 Pool B - 2, 7, 10 Pool C - 3, 6, 11 Pool D - 4, 5, 12
- (iii) On the first day each team will play the others in their pool. At the completion of the day, teams will be ranked in order from 1st to 3rd in each pool. If teams finish on the same number of points, then percentages will be used to determine positions.
- (iv) On the second day cross-over pool matches will take place between the 1st and 2nd placed teams as follows:
- | | | | |
|---------------|---|------------------|---------|
| Winner Pool A | v | Runner Up Pool B | Match 1 |
| Winner Pool B | v | Runner Up Pool A | Match 2 |
| Winner Pool C | v | Runner Up Pool D | Match 3 |
| Winner Pool D | v | Runner Up Pool C | Match 4 |
- Then the cross-over matches would again take place as follows:
- | | | | |
|----------------|---|----------------|--------------|
| Winner Match 1 | v | Winner Match 4 | Semi Final 1 |
| Winner Match 2 | v | Winner Match 3 | Semi Final 2 |
| Loser Match 1 | v | Loser Match 4 | Match 5 |
| Loser Match 2 | v | Loser Match 3 | Match 6 |
- (v) The teams that finish third in each pool would then play another round robin amongst themselves to determine 9th, 10th, 11th and 12th positions. Playing two (2) games as follows:
- | | | | |
|------------|---|------------|--|
| 3rd Pool A | v | 3rd Pool B | |
| 3rd Pool C | v | 3rd Pool D | |
| 3rd Pool A | v | 3rd Pool | |
| 3rd Pool B | v | 3rd Pool D | |
- (vi) On the final day the matches will be as follows:
- | | | | |
|------------|---|------------|--|
| 3rd Pool A | v | 3rd Pool D | |
| 3rd Pool B | v | 3rd Pool C | |
- The team with the highest points tally for the Round Robin to be awarded the Convener's Shield.
- | | | | |
|---------------------|---|---------------------|-----------------------|
| Loser Match 5 | v | Loser Match 6 | 7th and 8th positions |
| Winner Match 5 | v | Winner Match 6 | 5th and 6th positions |
| Loser Semi Final 1 | v | Loser Semi Final 2 | 3rd and 4th positions |
| Winner Semi Final 1 | v | Winner Semi Final 2 | 1st and 2nd positions |
- (vii) If a drawn cross pool match occurs on the second day, or a position play-off match on the third day, then:
- (a) First (1st) scorer in games is the winner OR IF NIL ALL
- (b) Team with most wins leading up to this game OR IF STILL A TIE
- (c) Points for and against expressed as a percentage.
- (viii) Where there are thirteen (13) teams, the Carnival will be conducted in four (4) pools. Three (3) pools of three (3) and one (1) pool of four (4).
- (a) Placings to be decided on previous years results.
For Example:
Pool A - 1, 8, 9, 13
Pool B - 2, 7, 10
Pool C - 3, 6, 11
Pool D - 4, 5, 12
- (1) The thirteenth (13th) team to be placed in a Pool different from the previous year, in descending order.
ie: 2005 in Pool A, 2006 in Pool B, 2007 in Pool C, 2008 in Pool D, 2009 in Pool A etc.
- (b) On day one, teams will play as follows:
Pool with four (4) teams - 1 v 4, 2 v 3, 2 v 2, 3 v 4, 1 v 3, 2 v 4. All games to be thirty (30) minutes.
Pool with three (3) teams - 1 v 3, 2 v 3, 1 v 2. All games to be forty four (44) minutes.
At the conclusion of Day 1, teams will be ranked from 1st to 3rd in Pools with three (3) teams, and 1st to 4th in the Pool with four (4) teams.
- If teams finish on equal points, then points differential will be used to determine position.

- (c) Points differential is points scored for LESS points scored against.
- (d) On day two cross-over pool matches will take place between the 1st and 2nd placed teams as follows:
- | | | | |
|---------------|---|------------------|---------|
| Winner Pool A | v | Runner Up Pool B | Match 1 |
| Winner Pool B | v | Runner Up Pool A | Match 2 |
| Winner Pool C | v | Runner Up Pool D | Match 3 |
| Winner Pool D | v | Runner Up Pool C | Match 4 |
- Then the cross-over matches would again take place as follows:
- | | | | |
|----------------|---|----------------|--------------|
| Winner Match 1 | v | Winner Match 4 | Semi Final 1 |
| Winner Match 2 | v | Winner Match 3 | Semi Final 2 |
| Loser Match 1 | v | Loser Match 4 | Match 5 |
| Loser Match 2 | v | Loser Match 3 | Match 6 |
- (e) The teams that finished 3rd and 4th in each pool would then play another round robin amongst themselves to determine 9th through 13th positions.
- On day two:
- | | | |
|------------|---|------------|
| 3rd Pool A | v | 3rd Pool D |
| 3rd Pool C | v | 3rd Pool B |
| 4th Pool A | v | 3rd Pool D |
| 3rd Pool A | v | 3rd Pool C |
| 3rd Pool B | v | 4th Pool A |
- On day three:
- | | | |
|------------|---|------------|
| 3rd Pool A | v | 3rd Pool B |
| 3rd Pool C | v | 4th Pool A |
| 3rd Pool D | v | 3rd Pool B |
| 4th Pool A | v | 3rd Pool A |
| 3rd Pool C | v | 3rd Pool D |
- The team on the highest points tally be awarded the Conveners Shield.
- (f) On day three the following play-off matches to take place:
- | | | | |
|---------------------|---|---------------------|-----------------------|
| Loser Match 5 | v | Loser Match 6 | 7th and 8th positions |
| Winner Match 5 | v | Winner Match 6 | 5th and 6th positions |
| Loser Semi Final 1 | v | Loser Semi Final 2 | 3rd and 4th positions |
| Winner Semi Final 1 | v | Winner Semi Final 2 | 1st and 2nd positions |
- (g) If a drawn cross pool match on day two or a drawn play-off match on day three occurs then:
- (i) First scorer in games is the winner OR IF NIL ALL
 - (ii) Team with the most wins leading up to this game OR IF STILL A TIE
 - (iii) Points differential over whole carnival.
 - (ix) Points to be allocated in the following manner:
 - Four (4) points for a win
 - Two (2) points for a draw
 - Nil (0) points for a loss

However, if a loss is by seven (7) points or less - one (1) point.
A BONUS point is scored if four (4) or more tries are scored.

- 5.11.2** (a) Where one Region / Association presently participating combines with a new Region / Association to enter the State Carnival:
- or**
- (b) Where new Regions / Associations not previously participating wish to combine to enter a team in the State Carnival:
- then**
- (c) Those Regions / Associations with the approval of the Manager, School Sport Unit make application through their respective Region / Association PSSA to the NSW PSSA to combine and compete as one Region / Association team. (Refer to Section 5.17.7)

5.11.3 UNIFORMS

Jumpers shall be numbered one (1) to twenty-two (22) and shall not to be interchangeable.

5.11.4 FOOTBALLS

Football used shall be of specific school size.

- 5.11.5** Teams shall assemble on the ground side lines at least five (5) minutes prior to the scheduled starting time.

5.11.6 DURATION OF MATCHES

The duration of all matches shall be twenty-two (22) minutes each way with a five (5) minutes break at half time with the following exception.

- (i) On the first day the Pool that has four (4) teams will play matches of fifteen (15) minutes each way with a five (5) minute break at half time.

5.11.7 INTERCHANGE

Seven (7) players may be used on an interchange basis throughout the match. However if a player leaves the field injured, that player cannot be used as an interchange player for the remainder of the match in progress

5.11.8 In the event of an Region / Association being unable to field a side through injury to specialist scrummaging positions, viz. Front row, Second row, the game will be allowed to commence or continue without the contesting of scrums. Where an infringement requires a scrum, this be replaced by the taking of a tap kick by the non-offending side. The defending side to be back five (5) metres.

- 5.11.9** (a) There shall be no time off for injuries up to and including the semi-finals. If moveable, injured players should be removed from the field.
(b) In the Final, the referee will be the timekeeper and will allow time off for injuries.

- 5.11.10** (a) When a scrum is played, the defending halfback must stay at the mid-point of the scrum until the ball has come out.
(b) Any rules not covered above shall be according to the laws of the New South Wales Rugby Union.

5.11.11 DRAWN SEMI-FINAL

In a drawn semi-final the system to eliminate a tie

- (a) First scorer in games is the winner OR IF NIL ALL
- (b) Team with most wins leading up to this game OR IF STILL A TIE
- (c) Points for and against expressed as a percentage

5.11.12 DISCIPLINARY COMMITTEE

A three (3) person Disciplinary Committee consisting of the Convener, Carnival Manager and Region / Association Sports Officer or his/her nominee deal with any player sent from the field, ie sent 'off'.

5.11.13 PROTESTS

Protest shall be dealt with by the Disputes Committee consisting of the host Region / Association Sports Officer, Carnival Manager and one other appointed person.

All protests shall be lodged, in writing, by the team manager (who must be a teacher) with the committee within fifteen (15) minutes of the conclusion of the match.

5.11.14 SIN BIN

If a player is sin-binned twice during the duration of the carnival, that player will appear before the discipline committee, for further action.

5.11.15 FOOTBALL BOOTS/SHOES

Football boots/shoes with screw-in Nylon Studs are banned. Boots with aluminium studs, moulded rubber soles or blades are acceptable.



NSW PRIMARY SCHOOLS SPORTS ASSOCIATION - HANDBOOK

5.16 - TOUCH STATE CARNIVAL - Boys and Girls

(Amended 2008)

5.16.1 Refer to General State Carnival Rules

5.16.2 RULES AND CONDITIONS

- (a) All matches will be played according to Standard ATA Rules unless otherwise stated.
- (b) All teams will consist of a maximum of fourteen (14) players with a maximum of seven (7) players on the field.
- (c) Each team is permitted to make unlimited substitutions.
- (d) Substitutions shall take place from one designated sideline and from within the substitution box. The competition will be played in two (2) pools.
- (e) All players will wear their Region/Association's uniform. Players are to remain in the same numbered uniform for the duration of the Carnival.

5.16.3 DURATION OF PLAY

Games shall be twenty (20) minutes each way with a five (5) minute half time.

5.16.4 In the case of equal position in pool placings, positions will be determined by:

- (a)
 - (i) For and against
 - (ii) Highest number of touchdowns
 - (iii) Result of pool match
 - (iv) Drop off 'golden try' system
 Final placings will be determined by, in order:
- (b)
 - (i) For and against
 - (ii) Highest number of touchdowns
 - (iii) Result of pool match
- (c) Following the completion of pool matches
 - Teams 1 and 2 from each pool to play for positions 1 - 4
 - Teams 3 and 4 from each pool to play for positions 5 - 8
 - Teams 5 and 6 from each pool to play for positions 9 - 12
 Cross over system to operate with 'drop off' being applied as required. This is followed by winners playing winners and losers playing losers.

5.16.5 DRAWN SEMI-FINAL

In the event of a drawn semi-final, the drop off system will be used.

5.16.6 DRAWN FINAL

In the final, if the game is drawn at full time both teams shall be declared joint winners.

5.16.7 DISCIPLINARY COMMITTEE

A three (3) person Disciplinary Committee shall be formed at the Managers' Pre-carnival Meeting to deal with any player sent off or cautioned.

5.16.8 PROTESTS

Must be lodged in writing, by the Team Manager (who must be a teacher), to the Carnival Manager within fifteen (15) minutes of the conclusion of the match.

5.16.9 PROTEST COMMITTEE

A Protest Committee consisting of the Carnival Manager and two (2) people elected from the Managers' Pre-Carnival Meeting will hear all protests.

5.16.10 SELECTION

At the Managers' Pre-Carnival Meeting, the State Team selectors shall be elected. The State Coach, by virtue of position, shall be one (1) selector. The two (2) other selectors shall be elected at the pre-carnival meeting. Each Region/Association shall have only one (1) vote in this election.

5.16.11 (a) YES/ NO RULE

Where a player calls yes/no the player and team are warned and penalised. For the second team infringement by that team, the player is to be replaced for a minimum 3 minutes and the team is penalised.

(b) PHANTOM CALLS

Where a player is adjudged to have called a "phantom" touch they are to be substituted for a minimum three minutes and the team is penalised. If a player is adjudged to have called a "phantom" touch for a second time, he/she is to be replaced for the remainder of the game.

5.16.12 BLOOD PROCEDURE POLICY

- (a) Any bleeding player must be immediately removed from the field.
- (b) A substitution and/or positional change may be made.
- (c) A bleeding player may re-enter the game after the injury has been cleaned/taped and blood stained clothes cleaned or removed.

5.6.13 PLAYING CONDITIONS

In all State Carnivals, except Athletics, Swimming, Cross Country, Cricket, Soccer and Rugby Union where points are allocated to a team, the system to be used shall be:

- Win - 3 points
- Draw - 2 points
- Loss - 1 point
- Forfeit - 0 points.



NEW SOUTH WALES PRIMARY SCHOOLS SPORTS ASSOCIATION HANDBOOK

Section 5.17.12 - Uniforms

5.17.12.1 Team Management

Each Coach and Manager is entitled to the following apparel as approved by the NSWPSSA

Male

- (a) 1 State Navy Blazer (in their initial year)
- (b) 1 Polo Shirt
- (c) 1 State Tie
- (d) 1 State Sports Bag
- (e) State Friendship Pins

The blazer should be worn with either a blue or white shirt with taupe trousers.

Female

- (a) 1 State Navy Blazer (in their initial year)
- (b) 1 Polo Shirt
- (c) 1 Waratah Badge
- (d) 1 State Sports Bag
- (e) State Friendship Pins

The blazer should be worn with either a blue or white blouse with taupe slacks or skirt.

In their initial year, the team management (Coach, Manager and/or Trainer/Runner) is also entitled to the following apparel as approved by the NSWPSSA:

- (a) 1 NSWPSSA tracksuit
- (b) 1 pair NSWPSSA dress shorts
- (c) 1 pair NSWPSSA socks

Team personnel may also wish to purchase the following NSWPSSA **approved** Items

- NSWPSSA Tracksuit
- NSWPSSA Backpack
- NSWPSSA Cap or hat
- NSWPSSA Dress shorts
- NSWPSSA Socks (anklets/sports socks)
- NSWPSSA Driza-bone
- NSWPSSA Dress Shirt/Blouse

And other **approved** items that are made available

5.17.12.2 NSWPSSA Representatives

Each team member is entitled to the following apparel as approved by the NSWPSSA

“Walk out” Uniform

- NSWPSSA Tracksuit
- NSWPSSA Polo Shirt
- NSWPSSA Sports Bag
- NSWPSSA Backpack
- NSWPSSA Cap or Hat
- NSWPSSA Dress Shorts
- NSWPSSA Socks (anklets/sports socks)
- NSWPSSA Friendship Pins

Further approved items that may be purchased dependent on availability include

Sports specific NSWPSA T- shirts (Long and Short sleeved)
NSWPSSA Towel
NSWPSSA Tie

Any additional apparel ordered by the convener or team management must be approved by the Executive. This applies to apparel for both team members and team management.

5.17.12.3 Sports Specific Uniform

Each team member is entitled to the following apparel as approved by the NSWPSA

Competition apparel (ie playing/competitors uniform).



NSW PRIMARY SCHOOLS SPORTS ASSOCIATION - HANDBOOK

SECTION 6.1 - KNOCKOUT COMPETITION - GENERAL RULES

(Amended 2008)

6.1.1 CARNIVALS

State knockout carnivals on a school basis may be conducted in sports such as

- Australian Football - Boys
- Basketball - Boys and Girls
- Cricket - Boys and Girls
- Hockey - Boys and Girls
- Netball - Girls
- Rugby Union - Boys
- Rugby League - Boys
- Soccer - Boys and Girls
- Softball- Boys and Girls
- Tennis- Boys and Girls
- Touch - Boys and Girls

and in any other sports as may be determined from time to time by the State Association.

The highest possible level of competition is not provided for girls in the sports of Boys Australian Football; Boys Rugby League; and Boys Rugby Union.

Therefore, girls will have access to these sports. Where school resources do not permit the formation of a girls team, girls will have access to the boys team.

Any access for girls should take into account strength, stamina and physique.

6.1.2 RULES AND CONDITIONS

(a) Competition shall be on a school basis. Schools whose combined school enrolment does not exceed two hundred and fifty (250) pupils, may form teams to compete in New South Wales Primary Schools Sports Association Knockout Competitions.

The names of all combining teams must be indicated on the entry form.

(b) Players must be bona fide pupils of the school, or group of schools, they represent.

(c) COACHING No coaching shall take place during the actual competition and no Team Manager or Coach shall be allowed on to the court or field of play unless specifically called upon by the umpire or referee. (EXCEPT IN THE SPECIFIC CASE OF SOFTBALL.)

(d) All teams must be accompanied by a teacher from the school, or group of schools where applicable, and if this does not occur, that team will automatically lose the match by forfeit.

(e) In Knockouts where there are both boys and girls competitions provided girls will have access to the girls competitions only except where school resources do not permit the formation of a 'girls team'. In this instance girls will have access to the boys team.

6.1.3 THE DRAW

(a) The State Convener, shall circulate the draw, through the Senior Education Officer, as soon as practicable after the advertised closing date for entries. The draw shall be conducted strictly on a knockout basis.

(b) All competitions are to begin at Round One (1).

(c) The format for the semi-finals and finals may be altered at the Conveners Discretion.

6.1.4 DETERMINATION OF VENUES

(a) The competition shall generally be conducted on a home and away basis.

(b) In Round One (1) the 'home school' shall be the one first mentioned in the draw.

(c) The 'home school' in Rounds Two (2) to Six (6) shall be the school which visited in the previous round.

(d) A bye or forfeit is classed as a "home game".

- (e) Where both schools were either both away or both at home in the previous round, and where the number of home and away games are equal in number
 - (i) The first (1st) mentioned school shall be the 'home school' for Rounds Three (3) and Five (5) and all other odd rounds.
 - (ii) The second (2nd) mentioned school shall be the 'home school' for Rounds Two (2), Four (4) and Six (6), and all other even rounds.
- (f) (i) Where both schools were either both away or both at home in the previous round and where the number of home and away games are not equal in number
 - (ii) The school with the least number of home games shall be the home school.
- (g) In matches where the home team does not use its home option, for the purpose of the draw, the home and away status remains as determined by the published draw.
- (h) Where sections of knockout competitions are conducted at a central venue the allocation of home and away games will be made according to 6.1.4.
- (i) The 'home school' shall wear an alternate strip of playing colours and/or design, if a clash occurs with the uniform of the visiting school.
- (j) The finals and/or semi-finals will be played at a venue nominated by the Convener.

6.1.5 FIXTURES

- (a) All fixtures shall be played at the earliest possible date.
- (b) Each fixture must be played on, or before, the designated date set down in the draw.
- (c) An extension of time can only be granted by the State Convener and only in exceptional circumstances. A list of current conveners can be found in an Association Sport Journal.
- (d) The 'home school' shall
 - (i) Give the visiting school five (5) school days notice with a choice of at least two (2) dates or play on a date mutually agreed upon.
 - (ii) The offered dates, unless mutually agreed upon, shall not be the visiting school's Primary Schools Sports Association Zone sports day.
 - (iii) Provide billets if required by the visiting school.
 - (iv) Make all the necessary arrangements for the conduct of the match as set out in the knockout rules for that particular sport.
 - (v) Make suitable social arrangements for hosting the visiting team, before, and after the match.
- (e) The schools failing to abide by the above rules shall forfeit the match to the opposing school.
- (f) If any two (2) schools cannot agree upon a date and/or venue, the matter shall be referred to the State Convener of the sport concerned for decision.

6.1.6 RESULTS

- (a) Results must be forwarded by telephone, telegram, or fax, by the winning school, to the State Convener of the sport concerned or his/her designates, as indicated on the draw, within three (3) school days of the match.
- (b) Failure to notify results will disqualify the winning school.

6.1.7 PROTESTS

- (a) Notice of intention to protest must be made, to the opposing team on the day of the match.
- (b) Protests must be forwarded within three (3) days of the date of the match to the State Convener of that sport with a copy to the Principal of the opposing school.
- (c) Protests must be signed by the Principal of the protesting school.

The State Convener, in consultation with nominated members of the Executive shall adjudicate and that decision will be final.

6.1.8 BANNERETTES

The New South Wales Primary Schools Sports Association shall supply the required number of bannerettes for the winners and runners-up in each knockout competition. In the event of a drawn result, in the final, an additional set of winner's bannerettes will be awarded.

6.1.9 SUSPENSIONS

If a player is sent from the field of play, he/she is given an automatic one (1) match suspension. This suspension is to be served in the next knockout match of the current competition. The State (and Area, if applicable) Convener must be notified of the incident.

6.1.10 SERIOUS INCIDENT

In all knockouts when an incident of a serious nature occurs the following people should be immediately notified.

- School Principal(s)
- Relevant Area Sports Officer(s)
- Relevant NSWPSA Convener

- Executive Officer NSWPSA
- Relevant District Superintendent(s)

A serious incident report is available from the Executive Officer, NSWPSA or the Regional Sports Officer.

6.1.11 SMALL SCHOOLS

- (a) The Small Schools Knockouts will be organised, independently of all other NSWPSA Knockout Competitions, by the NSWPSA Small Schools Knockout Convener in three divisions.
- (b) All competitions will be mixed gender competitions.
- (c) There will be no limit to the number of players in each squad and unlimited interchange will be allowed.
- (d) The following Divisions shall apply:
 - Division 1 Total school population of up to 30 Touch
 - Division 2 Total school population of 31 - 60 Football
 - Division 3 Total school population of 61 - 100 Football

Schools in Division 1 may combine but only if the combined K-6 enrolments remains below the maximum of 30.

The classification of the enrolment will be determined by the February Staff Return.

- (e) Entries are to be forwarded to the NSWPSA by the designated date.
- (f) Small schools may still access all other NSWPSA Knockouts either as a single school and/or by combining with other small school(s) as per NSWPSA rule 6.1.2 (a).



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SECTION 6.5 - HOCKEY KNOCKOUT COMPETITION

TEACHERS CREDIT UNION TROPHY (Boys) & TEACHERS CREDIT UNION TROPHY (Girls)

(Amended 2008)

6.5 HOCKEY

6.5.1 Refer to General Knockout Rules.

6.5.2 RULES AND CONDITIONS

- (a) (i) Competition is to be on an open primary age basis, i.e. pupils must be thirteen (13) years or under in the year of the competition.
- (ii) Games will be played according to the rules and field markings of the International Hockey Board with the following modifications.
No more than three (3) players may be used for interchange during the game. Interchange may take place without stoppage to play, whenever the player is not involved in play. Players directly involved in Penalty Corners and Penalty Strokes cannot be changed whilst plays are in motion.
- (iii) The use of the 'tomahawk' hit and/or the 'drag flick' is not permitted.

(b) DURATION OF PLAY

- (i) Games shall be twenty five (25) minutes each half with five (5) minutes for half time. Umpires are required to note all penalty corners and unconverted penalty strokes for the duration of the whole game.
- (ii) Injury time will be played in the half it occurs.

(c) DRAWN GAMES

In the event of a drawn game, a golden goal 'drop off' situation to apply with the following conditions

- (i) Toss to decide who has the ball and the final direction of play.
- (ii) The first phase of play is to be for seven (7) minutes with no half time break. Teams to play with a maximum of nine (9) players.
- (iii) As soon as a goal is scored, the match ends.
- (iv) If no goal is scored, the second phase of play takes place. The teams swap ends with no break. The second phase is to be for seven (7) minutes with no half time break. Teams to play with a maximum of seven (7) players.
- (v) If still no goal is scored, the third phase of play takes place. The teams swap ends with no break. The third phase is to be for seven (7) minutes with no half time break. Teams to play with a maximum of five (5) players.
- (vi) If still no goal is scored, the teams continue with the five (5) players in each team with five (5) minute time periods until a result occurs. Teams swap ends at the end of each period of play.

6.5.3 THE HOME SCHOOL SHALL

- (a) Provide correctly marked and suitable size hockey field with enclosed goals.
- (b) Offer the visiting school the option to provide, if they so desire, a badged umpire. If not taken up, the home school shall provide two (2) badged umpires.

6.5.4 PENNANTS

Fourteen (14) pennants will be awarded to the winning school and 14 pennants to the runners-up on the day of the final plus one (1) pennant for each Team Coach and one (1) pennant for each school

- 6.5.5 Goalkeepers must now wear as part of their protective equipment, a helmet and mask chest protection and leg pads. Should the goalkeeper be substituted, the nominated field player, in assuming the privileges of a goalkeeper, must wear a protective helmet and mask, chest protection and leg pads. The Nominated player shall be permitted to put on protective gear without undue delay.
It is compulsory for all field players to wear shin pads and mouthguards.



(Amended 2008)

6 KNOCKOUT COMPETITION

6.6 NETBALL

6.6.1 Refer to General Knockout Rules.

6.6.2 RULES AND CONDITIONS

- (a) Competition is to be on an open primary age basis, i.e. girls must be thirteen (13) years or under in the year of the competition.
- (b) **DURATION OF PLAY**
Each match shall consist of four ten (10) minute quarters with intervals of two (2) minutes, five (5) minutes and two (2) minutes.
- (c) **DRAWN GAMES**
 - (i) In the event of a drawn game five (5) minutes extra time each way shall be played with no interval in between.
 - (ii) If at the end of this extra time a draw still remains the ball is returned to the centre and without changing ends, play continues until one team is ahead by two(2) goals. The team with the two (2) goal advantage shall be declared the winner.
 - (iii) This rule is applicable to all matches except the final.
 - (iv) In the final, if the game is drawn at full time, both teams are declared joint winners.
- (d) **THE HOME TEAM WILL** provide, where at all possible, a sealed court of good quality and the two umpires shall have the final say as to the safety of the court.
- (e) Each school shall provide an umpire, where possible badged.
- (f) Fixtures shall be played according to the rules of the All Australian Netball Association (except Substitution Rule 6.6.2(g) or unless otherwise stated) so that new rules adopted by the Association automatically apply to this competition.
- (g) **SUBSTITUTIONS**
 - (i) Using a squad of up to ten (10) players, unlimited substitutions may be made. These substitutions may be made after an interval or an injury.
 - (ii) Substituted players may re-enter the game.
- (h) **BLOOD POLICY PROCEDURE**
Based on the premise that there is a bleeding player and no-one else has noticed/called time:
 - (i) Umpire directs the timekeeper to hold time and the bleeding player is attended to.
 - (ii) Because it is an umpire directed timeout it is not an injury but a carrying out of legal/health responsibility of the umpire.
 - It is not necessarily two (2) minutes
 - No substitutions/positional changes may be made
 - Clean up/taping to be done as efficiently as possible
 - (iii) If a coach/captain appeals to the umpire immediately upon seeing the bleeding part, for the incident to be treated as an injury time, the two minute injury time will be deemed to have started when time was first held by the umpire.
 - (iv) If it becomes injury time then all the rules relating to substitution, team changes become operable.
 - (v) If the knockout is a centrally timed gala day refer to the state carnival Blood Policy Procedure (Section 5.8.10)
- (i) **PENNANTS**
Eleven (11) pennants will be awarded to the winning team and eleven (11) pennants to the runners-up on the day of the final plus one (1) pennant for each Coach and one (1) pennant for each school.



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SECTION 6.8 - RUGBY UNION KNOCKOUT COMPETITION - Boys

DIVISIONS: BRYAN PALMER SHIELD - OPEN PRIMARY

(Amended 2008)

6.8 RUGBY UNION

6.8.1 Refer to General Knockout Rules.

6.8.2 RULES AND CONDITIONS

- (a) All matches to be played under the current U19 Laws of Rugby as played in NSW with the following variation:
- (i) The event of a team being unable to field a side through injury to specialist positions, viz, front row, second row, the game will be allowed to commence or continue WITHOUT contesting of scrums.
Where an infringement requires a scrum, this be replaced by the taking of a tap kick by the non-offending side, the defending side to be back five (5) metres.
- (b) DURATION OF PLAY
- (i) Matches shall be of twenty (20) minutes each half duration in all preliminary rounds. Semi-finals and final will be twenty two and a half minutes (22.5) each half
 - (ii) No time off for injury will be allowed except in Final.
 - (iii) Replacements for injury will be allowed at any time during the matches.
- (c) DRAWN GAMES
In the event of a tied score, with the exception of the Final
- (i) The first scorer will be deemed the winner.
 - (ii) Where there is no score an extra five (5) minutes each way will be played.
 - (iii) If there is still no score, the team incurring the least number of penalties will be declared winners.
 - (iv) If penalties are equal the team which has the least number of forces in goal shall be declared winners.
 - (v) If forces in goal are equal, the winner shall be decided by the toss of a coin.
 - (vi) In finals if the score is tied, then joint winners will be declared.
- (d) HOME SCHOOL SHALL
- (i) Provide the best full sized oval available correctly marked and flagged.
 - (ii) Provide a qualified certificated referee and two (2) touch judges.
 - (iii) Provide 'school' size Rugby ball.
- (e) PENNANTS
Twenty-two (22) pennants will be awarded to the winning school team and twenty-two (22) pennants to the runners-up on the day of the final plus one (1) pennant for each Team Coach and one (1) pennant to each school.